

DESCRIPTION OF REFERENCE NUMERALS

- 1 TEST LIGHT SOURCES 1 TO n
- 2 IMAGE-PICKUP LIGHT SOURCE
- 3 OBJECT
- 4 IMAGE-PICKUP MEANS
- 5 SENSOR RESPONSE
- 6 PROJECTION CONVERSION PORTION
- 7 STORAGE MEDIA
- 8 MATRIX 1 TO n
- 9 IMAGE DISTRIBUTION
- 10 EVALUATION PORTION
- 11 REFERENCE DISTRIBUTION
- 12 SCORE 1 TO n
- 13 JUDGMENT PORTION
- 21 SENSOR RESPONSE READOUT PORTION
- 22 BLACK CORRECTION PORTION
- 23 SAMPLING PORTION
- 24 LIGHT SOURCE ESTIMATION PORTION
- 25 GAIN DETERMINATION PORTION
- 26 WHITE BALANCE GAIN ADJUSTMENT PORTION
- 27 GRayscale CONVERSION PORTION
- 28 COLOR SPACE CONVERSION PORTION
- 29 ENCODING PORTION
- 30 FILE WRITING PORTION